2023 Kingdom Sports Center Fall

League & Tournament Rules

- 1) All games will be played in accordance with NFHS rules except for the following specific changes.
- 2) Pre-game warm up is limited to 4 minutes or until the scheduled start time; whichever is sooner. Teams must supply their own balls.
- 3) The first/top team listed on the online schedule will wear the lighter colored jerseys and supply the game ball. They will be identified as the home team on the scoreboard and sit to the right of the scorer's table. The home team must also supply an adult as the official scorekeeper.
- 4) The scorekeeper must keep the game score on an official score sheet, as supplied by the facility. The scorekeeper must record the game score on the league score sheet when the game concludes.
- 5) The second/bottom team listed on the online schedule will wear the darker colored jerseys. They will be identified as visitors on the scoreboard and will sit to the left of the scorer's table. The visiting team must supply an adult as the official timekeeper/scoreboard operator.
- 6) High school boys/girls: All players must be currently enrolled in high school and must be under the age of 20 years old throughout the duration of the league.
- Rim height is to be set at 10 feet for all grades, boys and girls, with the following exception; 2nd-4th Grade Boys or Girls may lower the rim to 9 feet if both teams agree.
- 8) No team may play defense in the backcourt with a 15 or more point lead in any grade division. In 2nd-4th Grade Boys and Girls both teams are allowed to come to an agreement to not play backcourt defense for the duration of the game.
- 9) All girls' teams and 3rd-7th grade boys' teams will use the 28.5 inch ball. 8th-12th Grade Boys' teams will use the full size 29.5 inch ball.
- 10) All games will be two 20 minute running clock halves. Normal clock stoppage rules will be in effect for the final two minutes of the second half.
- 11) Halftime will be 3 minutes long.
- Overtime will be 2 minutes long with normal clock stoppage rules in effect. Timeouts do not carry over but each team will receive one 30 second timeout per overtime period. For league games only, after 1 full overtime period, games will be "sudden death" (first team to score) to determine the winner.
- Forfeits: There will be a 5 minute grace period for all league games, (no grace period for tournament games) at the conclusion of that 5 minutes the game is ruled a forfeit, though both teams may still scrimmage if the team arrives after that 5 minute period.
- 14) 20 or more point lead, running clock will be used.
- Two coaches, a scorekeeper/clock keeper, and players are permitted on the bench with no gate fee. All other persons must be seated in the bleacher area.
- Dunking is only permitted during game time. Dunking is NOT permitted during warm up time or at halftime. Team technical will be enforced.
- 17) Each team will receive three 30 second timeouts per game.
- 18) For any questions or concerns throughout the league only the head coach of the respective team should contact the office at 937-746-3370. Conversations regarding complaints about officials will not be tolerated.

Tournament Tie-Breakers:

- 1. Win-Loss Record
- 2. Head to Head Competition
- 3. Total Point Differential (15 Max)
- 4. Points Allowed
- 5. Points Scored