

2024 Basketball Summer League Rules

1. We have a zero tolerance policy towards verbal abuse of officials. Any player, coach or spectator ejected from a league game will be suspended for one game. Anyone ejected for a second time will be disqualified for the rest of league play. If an ejected individual does not immediately leave the building, the game will be forfeited. Anyone who confronts an official after a game concludes will be permanently banned from the facility. The tournament director/sports director reserves the right to ban any individual for unsportsmanlike conduct.
2. Game time is forfeit time – THERE IS NO GRACE PERIOD.
3. Pre-game warm up is limited to 4 minutes or until the scheduled start time; whichever is sooner. Teams must supply their own balls.
4. Line-ups must be written on the official score sheet in numerical order with a full last name, then first initial. A player MAY NOT play on two teams of the same age division or bracket.
5. The first/top team listed on the online schedule shall wear the lighter colored jerseys and supply the game ball. They will be identified as the home team on the scoreboard and sit to the right of the scorer's table. The home team must also supply an adult as the official scorekeeper.
6. Scorekeeper MUST keep game score on official score sheet, as supplied by the facility. Scorekeeper MUST record game score on league score sheet as posted at the court station. Facility office will pick up score sheet at end of the night.
7. The second/bottom team listed on the online schedule shall wear the darker colored jerseys. They will be identified as visitors on the scoreboard and will sit to the left of the scorer's table. The visiting team must supply an adult as the official timekeeper/scoreboard operator.
8. Rim height is to be set at 10' for all grades, boys and girls *exceptions for 2nd-4th grade boys & girls if both teams agree rims can be lowered or raised.
9. No team may 'press' with a 15 point or more lead. Violation of rule" 1st and 2nd offense = Warning, 3rd offense = Team Technical Foul.
10. Full court defense will not be allowed in 2nd-4th grade boys and girls basketball games until the final minute of the second half. Repeated violation of this rule will result in a technical foul.
11. All girls' teams and 3rd-7th grade boys' teams will use the 28.5 inch ball. The 8th-12 grade boys' teams will use the full size ball.
12. All games will be (2) 20 minute running clock half's. Normal clock stoppage rules will be in effect for the final minute of the second half.
13. The time between halves is limited to 3 minutes.
14. A player will be disqualified after 5 personal fouls.
15. The bonus free throw will be awarded starting with the 7th foul of a half and the double bonus will go into effect with the 10th foul of a half.
16. Overtime, 1 minute only. Normal clock stoppage rules will be in effect. If team score is still tie, a tie is written down as official score. No extra overtime granted.
17. Dunking is only permitted during scrimmage time. Dunking IS NOT permitted during warm up time. Team Technical will be enforced.
18. No protests are allowed – problems must be solved immediately during the game.
19. 3 – 30 second time outs. Timeouts will carry over to overtime, but additional timeouts will not be added.

Tournament TIE-BREAKERS

1. Win Loss Record, 2. Head to Head Competition, 3. Total Point Differential (15 Max), 4. Fewest Defensive Points Allowed